

Privacy and Computer Science (ECI 2015)

Day 5 - Formal Approaches for Elaborated Protocols

Logics

Frédéric Prost
Frederic.Prost@ens-lyon.fr

Ecole Normale Supérieure de Lyon

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Introduction

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- In order to study the security of whole protocols it is often advantageous to have an abstract view of cryptographic operations.
 - ⇒ the aim is to work with a high-level description of what encryption primitives are supposed to achieve.
- It is similar to high-level programming approach to programming vs circuit design or TM programming...

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- How do they relate to one another?
⇒ Computational soundness.

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- Computational is more “artistic”: for each protocol, cryptographic functions, one has to build a specific proof.
- Symbolic allows to make more elaborated proofs: protocols are more and more complex and built as subtle combinations of basic cryptographic primitives.
- Symbolic allows automated proof approaches.

The Formal View

- Cryptographic operations are seen as purely formal: $\{M\}_K$
 M and K are formal expressions, not sequences of bits.
- An algebra among such formal terms can be applied: typically
 $\{\{M\}_K\}_{\overline{K}} = M$
All-or-nothing kind of approach (no probability or incomplete leakages).

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All-or-nothing kind of approach (no probability or incomplete leakages).
Counter example ? $\{M\}_K = M + K$ and K used twice...
- Starts with the work of Dolev and Yao [Dolev and Yao, 1983]
extensively used to prove the safety of some protocols and also to discover many attacks.
- Leads to the development of effective methods and automatic tools for automated protocol analysis.

⇒ There is a gap between the ideal representation of encryption in a formal model and its concrete implementation.

The Computational View

- Based on complexity theory.
- A proponent of this approach would say that formal approaches are naïve and disconnected from the reality.
- Here, keys, messages are just strings of bits. Encryption is just an algorithm. The adversary is a Turing Machine.
- Good protocols are the one in which adversaries cannot do "something bad" too often and efficiently enough.
- Example the notion of advantage gained.

Plan

- 1 Dolev-Yao Model
- 2 Computational and Logical Approaches to Cryptography
 - Symetric Encryption, Passive Attacker
- 3 Conclusion

The Dolev-Yao Formal Model of Security [Dolev and Yao, 1983]

- In the Needham-Schroeder protocol [Needham and Schroeder, 1978] of identification flaws were found after the publication of the paper. It triggered the interest for formal security protocol analysis tools.
- The Dolev-Yao model is the first proposal.
- The original model is very constrained and does not allow to describe many interesting protocols. Still it is interesting because:
 - First proposition of formal model
 - Restrictions are mostly on the honest protocol participants and security goal. Adversaries are quite general.
 - Restricting the class of target protocols allows interesting results like: security is decidable in polynomial time, it can be automated.

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- Precise language for descriptions of protocols.
- Formal execution model (kind of operational semantics of the protocol), possibly in the presence of an adversary. It includes a description of adversary's capabilities: typically, starting the execution of an arbitrary instances of the protocol among anyone (honest players and adversary).
- A formal language for specifying desired security protocols.

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 - 3 **Concurrent execution:** The adversary can start an arbitrary number of protocol executions, involving different sets of parties, where each player can participate in several concurrent executions.
 - 4 **Public Key cryptography and infrastructure:** It is assumed that a public table (X, E_X) containing the name and public key of every user is publicly available. The initial knowledge of each user consists of this table, plus the user secret decryption key D_X .

Example 1:

- Alice sends an encrypted message to Bob and waits for an echo in acknowledgment:

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$$2. \quad B \rightarrow A : \{M\}_A$$

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2. $Z \rightarrow B : \{M\}_B$
3. $B \rightarrow Z : \{M\}_Z$ since B follows the protocol, Z can recover M
4. $Z \rightarrow A : \{M\}_A$ optional so that even A does't notice the protocol has been broken

Example 2:

- Let's try to fix the protocol by adding the name and an extra layer of encryption:

- $A \rightarrow B : \{\{M\}_B; A\}_B$
- $B \rightarrow A : \{\{M\}_A; B\}_A$

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- No! Here is a (formal) attack.

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- ② Z starts another protocol between Z and A with message M' , using its knowledge of $\{M'\}_A$:

$$1. \quad Z \rightarrow A: \quad \{\{M'\}_A; Z\}_A$$

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Now Z can decrypt and recover $M' = \{M\}_A; B$. Dropping the last B , this gives $\{M\}_A$.

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- ③ Z starts another interaction with A :

$$1. \quad Z \rightarrow A: \quad \{\{M\}_A; Z\}_A$$

$$2. \quad A \rightarrow Z: \quad \{\{M\}_Z; A\}_Z$$

At this point, Z can decrypt and recover the original message M which was intended for B only

DY Model: Protocols considered

The DY model considered focuses on 2 party protocols, executed concurrently in a network with an arbitrary number of participants.

- The protocol involves two parties: S (the sender) and R (the receiver) $S(M, R)$ takes an input message M , and an identity R of the party S wants to send the message M to.
- The receiver is ready to engage in a protocol execution with any sender.
- Each protocol step is modeled as a function mapping the last received message to a new message to be transmitted. These functions can be the composition of any number of basic functions chosen from a given set F_X of basic functions available to user X .

DY Model: Basic Operations

DY considers two kinds of protocols (corresponding to two sets of basic functions) called cascade protocols and namestamp protocols. The latter is a generalization of the first one, so we concentrate on namestamp protocols. The basic operations available to party X are:

- D_X (decryption under X 's secret key)
- E_Y (encryption under any user Y 's public key)
- i_y (append identifier y to the message)
- d_y (delete identifier y from the end of the message). If input message does not end in y , then abort.
- d (delete identifier at end of message)

DY model: Formal Description of a Protocol

A two party protocol is formally described as a sequence of strings $f[1], f[2], \dots, f[k]$ where for any i , $f[2i + 1]$ is a string over the function symbols available to S , and $f[2i]$ is a string over the function symbols available to R .

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- $f[1]$ is the function applied by the sender to the input message M to determine the first message sent to R .
- $f[2i]$ is the function applied by R to the i th received message to determine the next message to be transmitted to S .
- $f[2i + 1]$ is the function applied by S to the i th received message to determine the next message to be transmitted to R .

S and R in the above description are two generic party names, and the protocol can be instantiated replacing S and R with any other pair of parties. Replacing S and R in $f[i]$ with A and B is denoted $f[i]\{A, B\}$.

DY model: Composition and Cancellation Rules

- For any i , let $F[i](M) = f[i](f[i-1](\dots f[2](f[1](M))\dots))$ be the composition of the first i functions.

The sequence of message transmitted during the execution of protocol on input M are $F[1](M), \dots F[k](M)$.

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- Strings of function symbols are interpreted modulo the following cancellation rules:

$$D_x E_x = \epsilon$$

$$E_x D_x = \epsilon$$

$$d_x i_x = \epsilon$$

$$d i_x = \epsilon$$

where ϵ is the empty string, representing the identity function.

DY model: Composition and Cancellation Rules

- This set of operations can be easily generalized. E.g., strings are taken to represent functions, and in particular, the set of cancellation rules should satisfy the property that if $fw = gw$ for any string w , then f and g are the same function (symbol).
- The above rules satisfy these properties.

An immediate consequence is that if f has both a left and right inverse $lf = fr = id$, then $l = r$ and this inverse is unique.

Examples

- Example 1:

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1. $E_R i_S E_R$

2. $E_S i_R E_S D_R d_S D_R$

Formal Execution Model

DY considers a model where an active attacker can interfere with the concurrent execution of an arbitrary number of protocol executions.

- Let U be a potentially infinite pool of user names. Some of the users in U are honest (H) and some are corrupted (C). The attacker can start an arbitrary number of protocol executions between parties in U , honest and dishonest ones.
- The goal of the adversary is to recover the message M underlying a protocol execution between two honest parties A and B .
- The attacker is assumed to have total control of the network: in other words, the adversary **IS** the network.

Formal Execution Model: Adversary Functions

Under the DY execution model the adversary has access to the following functions:

- $f[i]$ where $i \geq 1$ and S, R are replaced by any pair of distinct parties in U .
- E_X, i_X, d_X and d for any party X in U .
- D_X for any dishonest party X in C

Moreover, the adversary can obtain the value $f[1]\{A, B\}(M)$ for any honest parties A, B .

Formal Execution Model: Secure Protocol Definition

The goal of the adversary is to recover M . Equivalently, the adversary's goal is to find a sequence of functions $[g_1, \dots, g_k]$ such that $g_k \circ \dots \circ g_2 \circ g_1 \circ f[1]\{A, B\} = id$ for some honest parties A and B . Hence the definition:

Definition

Let $f[1], \dots, f[r]$ be a two party protocol between a sender S and receiver R . The protocol is insecure if and only if for some honest parties A, B , the adversary has access to a sequence of functions g_1, \dots, g_k such that $g_k \circ \dots \circ g_2 \circ g_1 \circ f[1]\{A, B\} = id$.

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The remaining question: Can security be decided? Efficiently decided?

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The answer is yes but there are problems due to the unbounded number of participants. One has to show that we can always restrict the number of parties to 3: 2 honest parties A, B and the adversary Z .

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Theorem

Let $f[1], \dots, f[r]$ be a DY protocol. If the protocol is insecure, then there is a sequence of functions $[g_1, \dots, g_k]$ and pair of parties A, B demonstrating the insecurity, where all the parties involved in the functions are from A, B and Z .

Formal Execution Model: Reduction Theorem

Proof sketch:

Assume $g_k \circ \dots \circ g_2 \circ g_1 \circ f[1]\{A, B\} = id$ is an attack. We obtain an attack involving only A, B and Z by replacing all identifiers different from A and B with Z . Since the substitution can only give more cancellations, we still have $g'_k \circ \dots \circ g'_1 \circ f[1]\{A, B\} = id$.

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- If g_k is D_X, E_X, i_X, d_X or d , for some X different from A, B , then the resulting function is D_Z, E_Z, i_Z, d_Z, d and adversary Z is allowed to use this function.

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- If g_k is $f[i]\{A, B\}$ or $f[i]\{B, A\}$, then $g'_k = g_k$ is an allowed function

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- If g_k is $f[i]\{A, B\}$ or $f[i]\{B, A\}$, then $g'_k = g_k$ is an allowed function
- If g_k is $f[i]\{A, C\}, f[i]\{B, C\}, f[i]\{C, A\}$ or $f[i]\{C, B\}$ for some C different from A and B , then the new function g'_k is identical to g_k , except for replacing C with Z .

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- If g_k is $f[i]\{C, D\}$ for two parties C, D not in $\{A, B\}$, then $g'_k = f[i]\{Z, Z\}$ is the composition of functions of the form D_Z, E_Z, i_Z, d_Z, d , which are all allowed.

Decidability of Formal Execution Model

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- DY shows that the problem is indeed decidable, and moreover, there is an efficient (polynomial time) decision procedure.
- The running time of the decision procedure of DY is n^3 .

Decidability Procedure of Formal Execution Model

- 1 Consider the set of all words over the alphabet $\{E_A, E_B, E_Z, D_A, D_B, D_Z, i_A, i_B, i_Z, d_A, d_B, d_Z, d\}$ that simplify to the empty string using the cancellation rules $D_X E_X = E_X D_X = d_X i_X = d i_X = \epsilon$.
- 2 This set of words is context free and can be generated by a context free grammar with rules $S \rightarrow \epsilon | D_X S E_X S | \dots$ and so on for all cancellation rules.

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The grammar can be easily converted into an equivalent Push Down Automaton. Notice that the size of this automaton is constant because it does not depend on the protocol.
- 3 Next we build a nondeterministic finite automaton accepting all the strings of the form $g_k \circ \dots \circ g_1$ of $[1]A, B$ where each g_i is one of the finitely many functions the adversary has access to.

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At this point we are left with the problem of deciding if the language of a PDA is empty or not.

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\implies This can be done in $O(n^3)$.

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The Computational Soundness of Formal Encryption

[Abadi and Rogaway, 2000]

- Expressions represent data used in messages in security protocols: they are built from bits and keys by pairing and encryption.
- An equivalence relation is defined to capture the idea that "data look the same" to an adversary that has no prior knowledge of the keys used in the data.
- For instance an adversary cannot obtain K from $\{0\}_K$ and $\{1\}_K$.
- Similarly the pairs $(0, \{0\}_K)$ and $(0, \{1\}_K)$ are equivalent.
- On the other hand pairs $(K, \{0\}_K)$ and $(K, \{1\}_K)$ are not.

Formal encryption and expression equivalence

- Symmetric encryption.
- Expressions are built from bits and keys.
- Expressions represent data exchanged in security protocols.
- An equivalence relation is built: when two expressions “look the same” to the eyes of an adversary.
 - Adversary cannot get K from $\{1\}_K$ or $\{0\}_K$.
 - $(0, \{0\}_K)$ is the same as $(0, \{1\}_K)$.
 - $(K, \{0\}_K)$ is not the same as $(K, \{1\}_K)$.

Expressions

$$\begin{aligned}
 M, N & ::= K && (K \in \text{Keys}) \\
 & \quad i && (i \in \mathbf{Bool}) \\
 & \quad (M, N) \\
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- Cyclic terms forbidden, e.g.: $\{K\}_K, (\{K'\}_K, \{K\}_{K'})$
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 - Distinguishing encryption and decryption keys.

Entailment Relation

- $M \vdash N$: N can be computed from M

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- Rules:

$$\begin{array}{c}
 \overline{M \vdash 0} \\
 \\
 \frac{M \vdash N_1 \quad M \vdash N_2}{M \vdash (N_1, N_2)} \\
 \\
 \frac{M \vdash (N_1, N_2)}{M \vdash N_1} \\
 \\
 \overline{M \vdash M} \\
 \\
 \frac{M \vdash K \quad M \vdash \{N\}_K}{M \vdash N}
 \end{array}
 \qquad
 \begin{array}{c}
 \overline{M \vdash 1} \\
 \\
 \frac{M \vdash N \quad M \vdash K}{M \vdash \{M\}_K} \\
 \\
 \frac{M \vdash (N_1, N_2)}{M \vdash N_2}
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- Incorrect Entailment:

$$(\{\{K_1\}_{K_2}\}_{K_3}, K_3) \vdash K_1 \text{ false}$$

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- Patterns:

$$\begin{array}{ll}
 P, Q & := K \quad (K \in \text{Keys}) \\
 & i \quad (i \in \mathbf{Bool}) \\
 & (P, Q) \\
 & \{P\}_K \quad (K \in \text{Keys}) \\
 & \square
 \end{array}$$

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 \pi((M, N), T) &= (\pi(M, T), \pi(N, T)) \\
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- Equivalence up to key renaming (σ bijection on $Keys$):
 $M \simeq N$ iff $M \equiv \sigma(N)$

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Computational View of an Encryption Scheme

- Plain texts (*Plaintext*), Keys (*Keys*) and Cipher texts (*Ciphertext*) are strings of bits.
- Let *Coins* be a synonym for $\{0, 1\}^\omega$, and *Parameter* be a synonym for 1^* .
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- An encryption scheme Π is $(\mathcal{K}, \mathcal{E}, \mathcal{D})$ with:
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such that if $m \in \text{Plaintext}$ then $\mathcal{D}_k(\mathcal{E}_k(m, r)) = m$ otherwise
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\Rightarrow definition for probabilistic, stateless encryption.

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Does a cyphertext reveal the length of its plaintext?
- Three dimensions orthogonal: 8 possible combinations.
 - Concealing is 0, revealing is 1.
 - Most significant is Repetition, least is Message-length.
 - Usual approach is type-3 security [Goldwasser and Micali, 1984].

Computable Indistinguishability

- $\epsilon : \mathbb{N} \rightarrow \mathbb{R}$ is negligible if $\forall c > 0 \exists N_c \forall \eta > N_c. \epsilon(\eta) \leq \eta^{-c}$.
- D and D' are indistinguishable, written $D \approx D'$, if for every probabilistic polynomial-time adversary A :

$$\epsilon(\eta) \stackrel{\text{def}}{=} \Pr[x \stackrel{R}{\leftarrow} D_\eta : A(\eta, x) = 1] - \Pr[x \stackrel{R}{\leftarrow} D'_\eta : A(\eta, x) = 1]$$

is negligible.

- Type-0 security for $\Pi = (\text{Keys}, \mathcal{E}, \mathcal{D})$ with parameter η :

$$\text{Adv}_{\Pi[\eta]}^0(A) \stackrel{\text{def}}{=} \Pr[k, k' \stackrel{R}{\leftarrow} \text{Keys}(\eta) : A^{\mathcal{E}_k(\cdot), \mathcal{E}_{k'}(\cdot)}(\eta) = 1] - \Pr[k, k' \stackrel{R}{\leftarrow} \text{Keys}(\eta) : A^{\mathcal{E}_k(\emptyset), \mathcal{E}_{k'}(\emptyset)}(\eta) = 1]$$

Π is secure if for all A , $\text{Adv}_{\Pi[\eta]}^0(A)$ is negligible (in η).

Computational Soundness of Formal Equivalence

- Relation between the two views on cryptography.
- For each formal expression M we associate a distribution on strings $\llbracket M \rrbracket_{\pi(\eta)}$.
 - For each K that occurs in M : $\tau(K) \stackrel{R}{\leftarrow} \text{Keys}(\eta)$.
 - $\llbracket M \rrbracket$ is
 - if $M = K$ and $K \in \mathcal{K}$ then $\langle \tau(K), "key" \rangle$.
 - if $M = b$ and $b \in \mathbf{Bool}$ then $\langle b, "bool" \rangle$.
 - if $M = (M_1, M_2)$ then $\langle \llbracket M_1 \rrbracket, \llbracket M_2 \rrbracket, "pair" \rangle$.
 - if $M = \{M_1\}_K$ then $x \stackrel{R}{\leftarrow} \llbracket M_1 \rrbracket$
 $\langle \mathcal{E}_{\tau(K)}(x), "ciphertext" \rangle$

Equivalence Implies Indistinguishability

Theorem ([Abadi and Rogaway, 2000])

Let M, N be acyclic expressions and Π be a type-0 secure encryption scheme. If $M \simeq N$ then $\llbracket M \rrbracket_{\Pi} \approx \llbracket N \rrbracket_{\Pi}$.

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Theorem ([Abadi and Rogaway, 2000])

Let M, N be acyclic expressions and Π be a type-0 secure encryption scheme. If $M \simeq N$ then $\llbracket M \rrbracket_{\rho_i} \approx \llbracket N \rrbracket_{\Pi}$.

Proof sketch:

Complicated proof based on a hybrid arguments (6 pages long).

The first part consist in renaming keys. Complicated because some keys are not directly recoverable (use of acyclicity).

Definition of patterns relating M, N to their renamed version M', N' .

The proof is then finished by contradiction over the type-0 security by considering $\llbracket M' \rrbracket_{\rho_i} \approx \llbracket N' \rrbracket_{\Pi}$.



Plan

- 1 Dolev-Yao Model
- 2 Computational and Logical Approaches to Cryptography
 - Symetric Encryption, Passive Attacker
- 3 Conclusion

Conclusion

- Formal Approach is a different way to deal with security proofs:
 - Suitable to automatic proof.
 - Hypotheses on protocols have to be clear.
 - What are the assumptions on the cryptographic functions?
 - The attacker is very powerful in some sense.
- There are works to make both communities converge.
- There are even formal approach to Zero-Knowledge proofs
citeBackesU10 (with results wrt computational proofs of security).
 - Needs to include formal randomness.
 - Needs to have a stateful execution model.

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